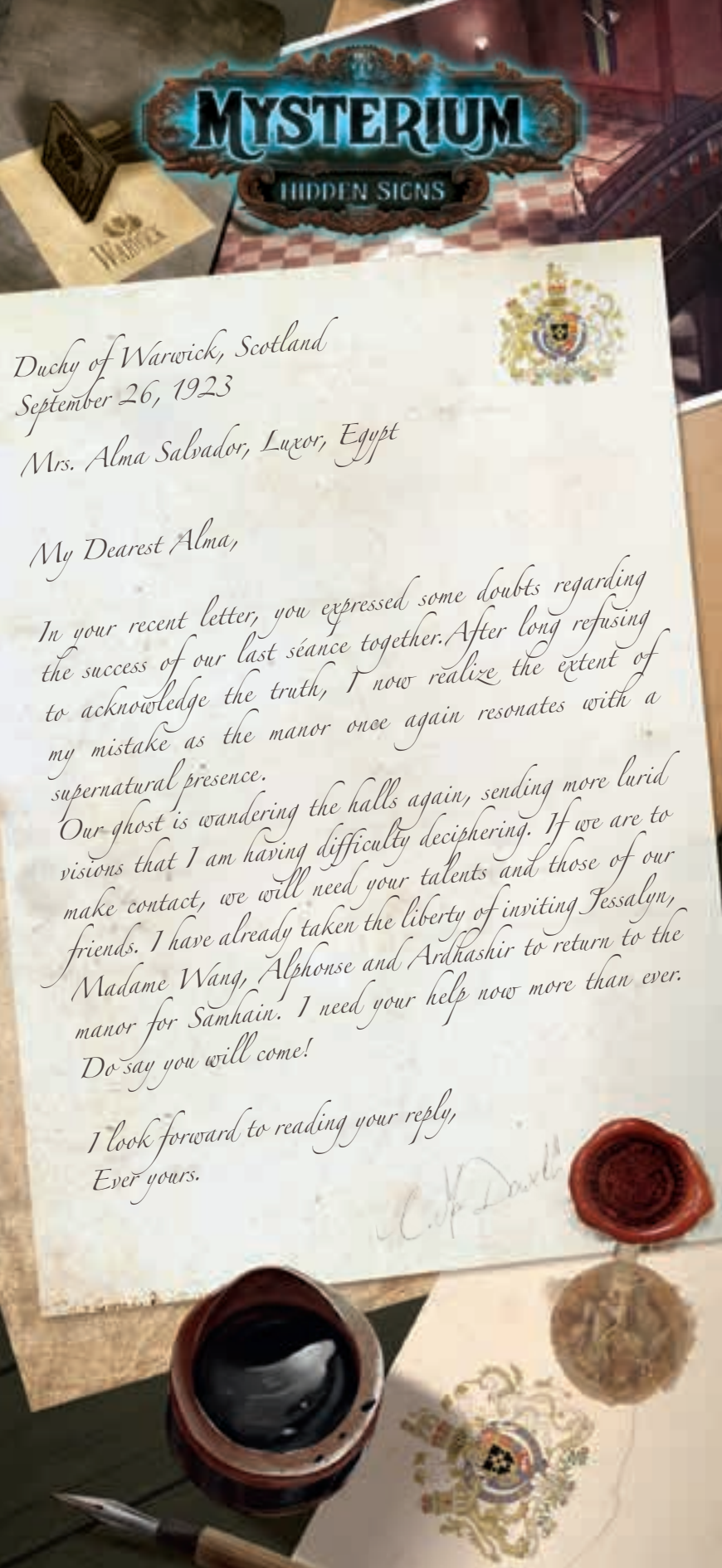

MYSTERIUM
HIDDEN SIGNS
Duchy of Warwick, Scotland
September 26, 1923
Mrs. Alma Salvador, Luxor, Egypt
My Dearest Alma,
In your recent letter, you expressed some doubts regarding the success of our last séance together. After long refusing to acknowledge the truth, I now realize the extent of my mistake as the manor once again resonates with a supernatural presence.
Our ghost is wandering the halls again, sending more lurid visions that I am having difficulty deciphering. If we are to make contact, we will need your talents and those of our friends. I have already taken the liberty of inviting Jessalyn, Madame Wang, Alphonse and Ardkashir to return to the manor for Samhain. I need your help now more than ever. Do say you will come!
I look forward to reading your reply,
Ever yours.

Game Components & Setup

This is an expansion for the *Mysterium* game.
All rules used in the base game still apply.
This expansion does not introduce any additional rules.



42 vision cards

The 42 Hidden Signs vision cards are shuffled together with the 84 vision cards from the base game, forming a new deck.



Character cards

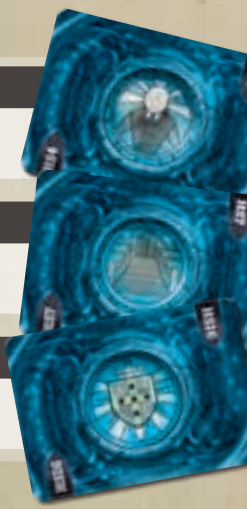
6 psychic cards **6** ghost cards
Card backs numbered HS1 to HS6

Location cards

6 psychic cards **6** ghost cards
Card backs numbered HS7 to HS12

Object cards

6 psychic cards **6** ghost cards
Card backs numbered HS13 to HS18





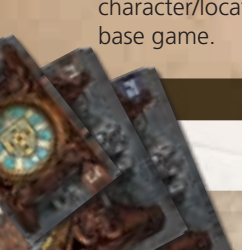
Add the character/location/object **psychic cards** from the Hidden Signs expansion to the character/location/object **psychic cards** from the base game and shuffle. The setup rules are the same as for the base game.

Add the character/location/object **ghost cards** from the Hidden Signs expansion to the character/location/object **ghost cards** from the base game. The setup rules are the same as for the base game.



The first reproduction of ***Mysterium Hidden Signs*** includes the promotional cards for the base game.

- The three character/location/object **psychic cards** are shuffled together with the character/location/object **psychic cards** from the expansion and the base game.
- The three character/location/object **ghost cards** are added to the character/location/object **ghost cards** from the expansion and the base game.



Promotional Cards

3 psychic cards **3** ghost cards
Card backs numbered P1 to P3

