WHAT TO DO ON YOUR TURN

Turns go clockwise around the table, and each turn is made up of 4 phases.

Beginning of Your Turn	If any of your cards has an effect that happens "at the beginning of your turn," you may use that effect now. If you forget to do it before you draw, you miss out on using that effect.
Draw Phase	Draw 1 card from the Draw Pile.
Action Phase	Play 1 card from your hand. OR Draw 1 more card from the Draw Pile.
End of Your Turn	Discard down to the hand limit. (If you are holding more than 7 cards.)

HOW TO WIN

The first person with the required number of unicorns in their Stable wins! Everyone must bow down to them. They shall hereafter be known as The Righteous Ruler of All Things Magical...at least until the next game.

3 – 5 players	7 Unicorns to win
6 – 8 players	6 Unicorns to win

CARD TYPES

Instant	Play an Instant Card at any time to stop someone from playing a card. Send the Instant Card to the Discard Pile after use.
Upgrade	Play an Upgrade Card during your turn to give someone's Stable a positive effect. (Your own Stable is always a good choice!)
Downgrade	Play a Downgrade Card during your turn to give someone's Stable a negative effect. (Pick an opponent's Stable, duh!)
Magic	Play a Magic Card during your turn to create mayhem. Send the Magic Card to the Discard Pile after use.
Magical Unicorn	Play a Magical Unicorn Card by placing it in your Stable during your turn. Each one comes with a special power!
Basic Unicorn	Play a Basic Unicorn by placing it in your Stable during your turn. They don't have powers, but they are still special!
Baby Unicorn	Each player starts with a Baby Unicorn in their Stable. You can only summon more by using special cards!

WHAT IF YOU RUN OUT OF CARDS?

If you're a stickler, the game ends when you run out of cards. If no one completed their Unicorn Army, no one gets to be The Righteous Ruler of All Things Magical.

If you're a rule-breaker, you can reshuffle the discard pile back into the deck when you're out of cards. The rules say not to, but you just don't give a care. You're a rebel. Good for you.

If you are a Baby Unicorn, the game ends when you flip the table. Don't be a Baby Unicorn. You're better than that.

FAQS

If you're holding more than 7 cards at the end of your turn, discard down to 7. If you're holding fewer than 7, don't get greedy and draw more. Patience is a virtue.

If you run out of Baby Unicorn cards at any point, root through your pockets for spare change, gum wrappers, or lint to represent additional babies.

When Pandamonium is in play, all of that player's Unicorns are Pandas, but their effects remain the same.

For more details, rule clarification, and an explanation of the 2 player variation, visit unstableunicorns.com/faq!

WORDS YOU NEED TO KNOW

Stable	The area where you play your Unicorns, Upgrades, and Downgrades.
In Play	Cards currently in a player's Stable.
Bring Directly Into Play	Add the card to your Stable immediately. This does not count as your Action this turn.
Sacrifice	Send a card from **your Stable** to the Discard Pile.
Destroy	Send a card from **another player's Stable** to the Discard Pile.
Discard	Send a card from **your hand** to the Discard Pile.

WHO GOES FIRST?

Whoever is wearing the most colors is obviously the unicorniest, so they go first!



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RULE BOOK

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WHAT DID YOU GET YOURSELF INTO?

Start with a Baby Unicorn in your Stable, and begin building your Unicorn Army.

Each Magical Unicorn comes with a special power, but don't underestimate the power of Basic Unicorns!

Use Upgrades and Downgrades to protect and build your stable (or attack other players MUAHAHAHA).

Instant Cards stop other players from laying down a card, so they'll either be your best friend or your worst enemy.

The first person to complete their Unicorn Army wins!

SETUP

Gather all Baby Unicorns from the deck and place 1 in the Stable of each player. Place the rest of the Baby Unicorns in a stack. This will be your Nursery. Shuffle the remaining cards and deal 5 to each player. The rest of the stack will be your Draw Pile.

TABLE SETUP

YOUR STABLE