Ages 12 to Adult
4–10 Players

APPLES to APPLES®

AWARD WINNING FUN®

The Game of Hilarious Comparisons!

Apples to Apples® is the wild, award winning card and party game that provides instant fun for four to ten players!

It's as easy as comparing "apples to apples"… just open the box, deal the cards, and you're ready to play! Select the card from your hand that you think is best described by a card played by the judge. If the judge picks your card, you win that round. And everyone gets a chance to be the judge!

Each round is filled with surprising and outrageous comparisons from a wide range of people, places, things, and events.

What's in the Box

- **Red Apple Cards –** 749 cards, each featuring the name of a person, place, thing, or event.
- **Green Apple Cards –** 249 cards, each featuring a characteristic of a person, place, thing, or event.
- **Blank Cards –** 3 green and 7 red apple cards to write on and personalize your game.
- **Two Deluxe Card Trays**
- **Quick Play Rules**

Setting Up

1. Open the red apple card packs and thoroughly mix all the red apple cards. Evenly distribute them in the four deep wells in the card trays.
2. Open the green apple card packs and thoroughly mix all the green apple cards. Evenly distribute them in the two shallow wells in the card trays.

Starting the Game

1. Place either card tray on the table. Set the box aside.
2. Choose a player to be the first judge.
3. The judge deals seven red apple cards, face down, to each player (including him or herself). Players may look at their cards.

Hold the cards in your hand like this so you can see the card titles.



Playing the Game

1. The judge picks a green apple card from the top of the stack, reads the word aloud, and places it face up on the table.
2. Players (except the judge) quickly choose the red apple card from their hand that is best described by the word on the green apple card played by the judge. Players place these red apple cards face down on the table.

   Quick Pick Option:
   With five or more players, you might want to try the Quick Pick Option. The last red apple card placed on the table will not be judged and is returned to that player's hand. If you snooze, you lose!
3. The judge mixes the red apple cards so no one knows who played which card. The judge turns over each red apple card, reads it aloud, and then selects the one he or she thinks is best described by the word on the green apple card. The player of the selected red apple card is awarded the green apple card played by the judge.
4. To keep score, players keep the green apple cards they have won, on the table, until the end of the game.
5. The judge collects all of the red apple cards played during that round and discards them into the box bottom.
6. The card tray, and the role of judge, pass to the player on the left. The new judge deals enough red apple cards to bring each player's hand back up to seven.
7. Play continues following steps 1–6 until someone has earned enough green apple cards to win the game!

WINNING THE GAME

Number of Players	*Green Apple Cards Needed to Win*
4	8
5	7
6	6
7	5
8–10	4



Want to Play Again?

Discard all red and green apple cards used in the game, shuffle them, and return them to the bottom of the red and green card stacks. The next judge starts with a fresh set of cards and deals seven new red apple cards to each player. You're ready to play!

The card combinations in *Apples to Apples* are virtually limitless.



Playing Tips

- It's OK to play a red apple card that isn't a perfect fit. Judges will often pick the most creative, humorous or interesting response.
- Lobbying and "table talk" are encouraged! Players can comment on cards and try to convince the judge to pick a particular card – either their own or a favorite choice.
- Playing red apple cards that appeal to the judge can improve your chances of winning. This is often called "playing to the judge."
- Red apple cards that begin with "My" should be read from the judge's point of view. For example, when the judge reads "My Love Life," it should be assumed that it is the judge's love life that is being described by the word on the green apple card.



Apples to Apples Variations

After you've played the basic game, try these variations —

"Apple Turnovers"

For a change of taste, start by dealing five green apple cards to each player. The judge turns over a red apple card from the top of the stack. Players choose the green apple card from their hand that they think best describes the word on the red apple card. The judge then selects the green apple card he or she thinks is best, and awards the red apple card to the person who played the selected green apple card.

"Quick Pick for Four"

With a group of four, players may play one or two red apple cards from their hands. Players attempting to play two cards must place them on the table, one card at a time. Only the first four red apple cards placed on the table will be judged.

"Crab Apples"

For a tart twist, choose and judge red apple cards that are the least like, or the opposite of, the word on the green apple card. For example, you might choose "Charging Rhinos" when the green card "Dainty" is played.

"Big Apples"

For the confident types, this is a way to put your apples where your mouth is! Two or more players boasting that the judge will pick their card can agree to each wager one of their green apple cards. If the judge selects one of their red apple cards, that player wins the green apple card and all of the wagered green apple cards. If the judge does not pick one of their red apple cards, the wagered cards are forfeited to the bottom of the card stack.

"Apple Potpourri"

For an unpredictable mix, each player selects a red apple card from his or her hand before the judge turns over the green apple card. After the red apple cards are played, the judge turns over a green apple card. As usual, the judge then selects the winning red apple card!

"2 for 1 Apples"

For a real deal, the judge turns over two green apple cards to start the round. Each player selects the red apple card from his or her hand that is best described by both green apple cards. After the judge selects a red apple card, both of the green apple cards are awarded to the winner.