# OKIYA

## Print, Color, & Play version

7+ | 2 | 15 min

Bruno Cathala
Cyril Bouquet

Do not print on both sides




## Aim of the game

In order to receive the grace of the emperor you have to be the first to archieve one of these three winning conditions in the imperial garden:

- A row of 4 characters of your pattern (it can be a vertical, horizontal or diagonal row);
- A square (2x2) of four characters of your pattern;
- Block your opponent, so that they can't make a move.

## Set up

Shuffle the 16 garden tiles carefully, and randomly put them face up into a square of 4x4.

Take each of your 8 characters, of the same pattern, and stand on either side of the garden.

## How to play

In the first game the first player is chosen randomly. In the next games, the first player is always the one who has lost the previous game.

This first player chooses a tile on the outside border of the garden (that means that the starting player is not allowed to choose one of the 4 middle tileson the first turn).

They place this tile between the two players, and replace it in the garden with one of their character tokens.

The opponent must now place one of their character tokens in the garden, by replacing a garden tile that shares an element in common with the tile that was just removed:

- the same vegetation (Maple leaves, Cherry tree, Pine tree or Iris)

or

- the same symbol (Rising sun, Poem, Bird, Rain or Cloud)

They remove the chosen tile, replacing it with one of their character tokens. They place the garden tile on top of the previously removed tile to cover it and have it visible for all to see. It indicates the new constraints imposed on the next player.

The game is played until one of the winning conditions is reached:

**Completion of a vertical, horizontal or diagonal row of 4 characters of your pattern;**

**Completion of a square of 4 characters of your pattern;**

**Block your opponent, so that they can't move anymore**

Example: The constraint requires a player to play EITHER on a Cherry tree tile, OR on a Bird tile. If none of the remaining tiles features any of these 2 symbols, the opponent cannot play and loses the game!



## End of the game

Depending on how much time you would like to play, you can choose one of the following three alternatives:

- **Single game:** you only play one game. The winner of the round wins the game.
- **Match in three sets:** The match continues until one of the players has won 3 games.
- **Match of victory points:** The winner of a game gains as many victory points as there are garden tiles left in the garden. The game ends when one player achieves 10 points (for longer matches you can play until one achieves 15 or 20 points).














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Player 1 tokens + Player 2 tokens



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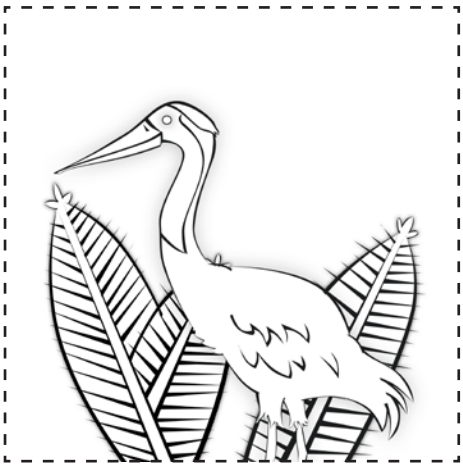




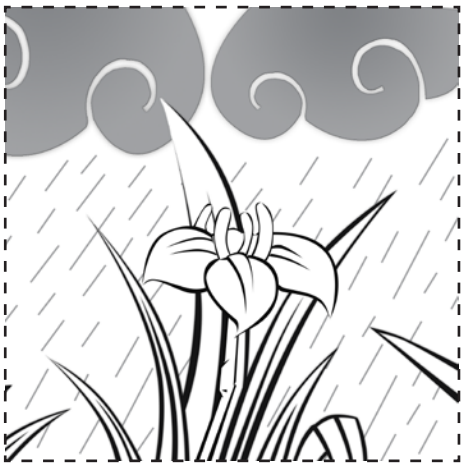

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Player 2 tokens + Tiles part 1



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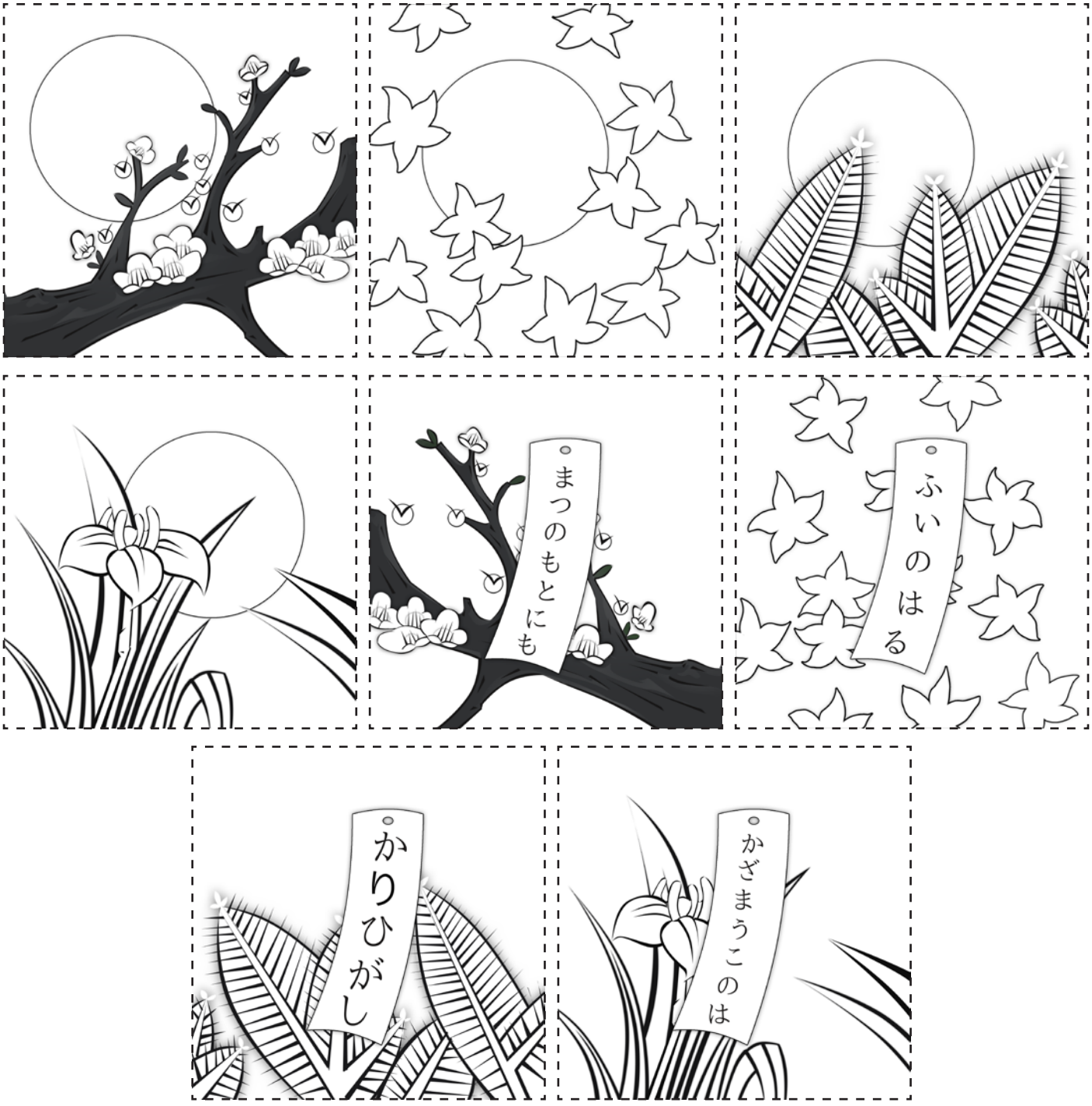


Cut along the dotted line!

Draw as you like!

**Warning!**
There are 2 types of characters tokens, a type with a background pattern for Player 1 and a type without a pattern for Player 2.