
Gloobz
®
Gi
Ga
mic

2 to 6 players - for 6 years and over - length of play: 20 minutes.

CONTENTS.
56 Gloobz cards; 3 white Gloobz figurines (square, circle, triangle); 3 paint pot figurines (blue, yellow, red); 1 multi-colored Megagloobz figurine; 6 score trackers.

PRINCIPLE AND AIM OF THE GAME.
Each Gloobz has a shape and a color. The shapes are symbolized by the three Gloobz figurines and the colors by the three paint pots. On each player's turn, a card showing Gloobz is turned over. If the current player shouts 'More Gloobz'! before turning over the card, you need to quickly catch the figurines with the most color(s) and shape(s) on the card… but if the player shouts 'Less Gloobz!', you need to catch the figurines with the color(s) and shape(s) which are not shown at all or are shown the least. Each correct figurine picked up scores you a point and brings you closer to the objective. But beware, some special cards make the task more difficult for you.

SET-UP.
Create a pile with the cards face down. Position the seven figurines (the three Gloobz, the Megagloobz and the three paint pots) in a circle on the table, leaving enough space in the center: the players must place cards there during the game (fig.1). Each player takes a score trackers and places it on the 0.

The number of points needed to win the game depends on the number of players:

2 and 3 players	4 and 5 players	6 players
36 points	24 points	18 points

HOW TO PLAY THE GAME.
The youngest player takes the first turn. The player whose turn it is clearly states 'More Gloobz' or 'Less Gloobz' then he quickly turns over the first card in the pile and places it in the center of the circle created by the seven figurines. It is important that all players see the card at the same time.

If the player whose turn it is states 'More Gloobz', all players must quickly catch each Gloobz whose shape appears the most number of times on the card and each paint pot whose color appears the most number of times. There might be the same number of several shapes and/or several colors of which there are the most. In this case, you need to catch all of the figurines in question (see Fig.3).

Fig. 2: the card (22) has 2 red and square Gloobz and a 1 blue and round Gloobz. As the player whose turn it is has stated 'More Gloobz', players need to catch the square Gloobz and the red paint pot as the square and the color red appear the most number of times on the card.

Fig. 3: the card (30) has 2 blue triangular Gloobz and 2 yellow triangular Gloobz. As the player has stated 'More Gloobz'!, you need to catch the triangular Gloobz and the blue and yellow paint pots as the triangular shape and the colors yellow and blue appear the most number of times on the card.

If the player has stated 'Less Gloobz!', the players must catch all Gloobz whose shape does not appear on the card and all paint pots whose color does not appear on the card. If all shapes and/or colors appear at least once, players need to catch the Gloobz and the paint pot which appear the least on the card. There might be the same number of several shapes and/or several colors of which there are the least. In this case, players need to catch all figurines, Gloobz and paint pots in question.

Fig.4: the card (34) shows 1 blue square Gloobz, 1 blue triangular Gloobz, 1 yellow square Gloobz and 1 red triangular Gloobz. As the player whose turn it is has stated 'Less Gloobz!', players need to catch the round Gloobz as this shape does not appear on the card. On the contrary, all colors are shown: players therefore need to catch the red and yellow paint pots as their colors appear the least number of times on the card.

Important: players are not allowed to put a figure down once it has been picked up.

Once the players have picked up the figurines, it is time to check them:

- players score 1 point for each correct figurine picked up and consequently move their score trackers forward.
- players lose 1 point for each incorrect figurine picked up and move their score trackers back.

After checking, the player on the left of the active player become the new active player and a new turn begins

Special cards:



• **Megagloobz** is a very special multi-colored Gloobz! When the Megagloobz appears on a card, you must ignore the other figurines present on the card and quickly catch the figurine which represents it! Those who succeed score 3 points.



• **Banish the Gloobz!** When one or more magnifying glasses appear on a card, you need to quickly catch as many figurines as possible, regardless of the shape or color. In this specific case, every figurine caught will win you 1 point, even Megagloobz.

END OF GAME.

When a player has reached the score determined at the start of the game, he or she is the winner.

VARIANTS

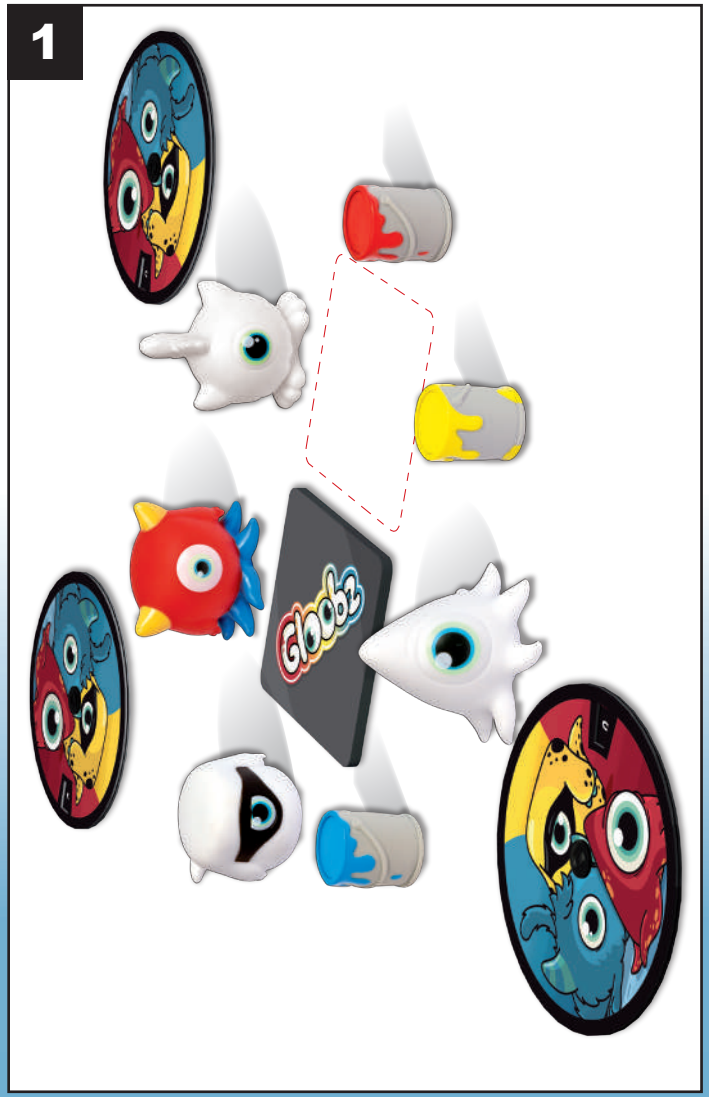
A) In the **More** variant, there is no announcement: you always need to catch all Gloobz and all paint pots whose shape and color appear on the card the most number of times.
B) In the **Less** variant, there is no announcement: you always need to catch all Gloobz and all paint pots whose shape and color do not appear on the card OR, if they all appear, those which appear the least.

Note: regardless of the variant chosen (More or Less) the rule relating to the 'Megagloobz' and 'Banish the Gloobz' cards is the same as for the basic game.

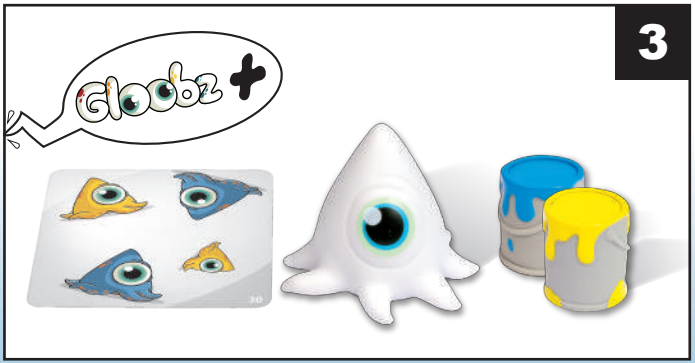
• Gloobz for the younger ones!

Here are two options which it is possible to combine to simplify the basic game and introduce the younger ones to the game.
A) Remove the special Megagloobz cards and/or the Banish the Gloobz cards, then follow the rules of the basic game.
B) Play with just 'shapes' or just 'colors' to limit the choice of figurines to be picked up.

® & © 2014 Gigamic based on a concept by Alexandre Droit


1
Globbz


2
Globbz +


3
Globbz +


4
Globbz -